

## 61A Lecture 9

Friday, September 19

## Announcements

- Midterm 1 is on Monday 2/9 from 7pm to 9pm
  - Go to a room based on the first letter of your @berkeley.edu email: 145 Dwinelle (A-B, #), 155 Dwinelle (C-K), & 1 Pimentel (L-Z)
- HKN review session on Saturday 2/7 (2050 VLSB 1-4)
- Review sessions on Sunday 2/8 (1 Pimentel 1-2:30 & 2:30-4)
- Info: [cs61a.org/exams/midterm1.html](https://cs61a.org/exams/midterm1.html)
- No lecture on Monday 2/9
- No lab or office hours on Tuesday 2/10 or Wednesday 2/11
- Optional Hog strategy contest concludes Wednesday 2/18 @ 11:59pm

## Abstraction

## Functional Abstractions

```
def square(x):
    return mul(x, x)

def sum_squares(x, y):
    return square(x) + square(y)
```

What does `sum_squares` need to know about `square`?

- Square takes one argument. **Yes**
- Square has the intrinsic name `square`. **No**
- Square computes the square of a number. **Yes**
- Square computes the square by calling `mul`. **No**

```
def square(x):
    return pow(x, 2)

def square(x):
    return mul(x, x-1) + x
```

If the name "square" were bound to a built-in function, `sum_squares` would still work identically.

## Choosing Names

Names typically don't matter for correctness  
**but**  
they matter a lot for composition

From:	To:
<code>true_false</code>	<code>rolled_a_one</code>
<code>d</code>	<code>dice</code>
<code>helper</code>	<code>take_turn</code>
<code>my_int</code>	<code>num_rolls</code>
<code>l, I, 0</code>	<code>k, i, m</code>

Names should convey the meaning or purpose of the values to which they are bound.

The type of value bound to the name is best documented in a function's docstring.

Function names typically convey their effect (print), their behavior (triple), or the value returned (abs).

## Which Values Deserve a Name

### Reasons to add a new name

#### Repeated compound expressions:

```
if sqrt(square(a) + square(b)) > 1:
    x = x + sqrt(square(a) + square(b))
```

```
hypotenuse = sqrt(square(a) + square(b))
if hypotenuse > 1:
    x = x + hypotenuse
```

#### Meaningful parts of complex expressions:

```
x = (-b + sqrt(square(b) - 4 * a * c)) / (2 * a)
```

```
discriminant = sqrt(square(b) - 4 * a * c)
x = (-b + discriminant) / (2 * a)
```

### More Naming Tips

- Names can be long if they help document your code:  
`average_age = average(age, students)`  
is preferable to  
`# Compute average age of students`  
`aa = avg(a, st)`

- Names can be short if they represent generic quantities: counts, arbitrary functions, arguments to mathematical operations, etc.

- `n, k, i` - Usually integers
- `x, y, z` - Usually real numbers
- `f, g, h` - Usually functions

## Testing

## Test-Driven Development

Write the test of a function before you write the function.

*A test will clarify the domain, range, & behavior of a function.*

*Tests can help identify tricky edge cases.*

Develop incrementally and test each piece before moving on.

*You can't depend upon code that hasn't been tested.*

*Run your old tests again after you make new changes.*

Bonus idea: Run your code interactively.

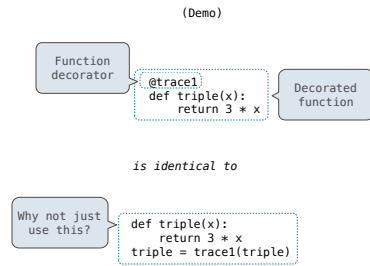
*Don't be afraid to experiment with a function after you write it.*

*Interactive sessions can become doctests. Just copy and paste.*

(Demo)

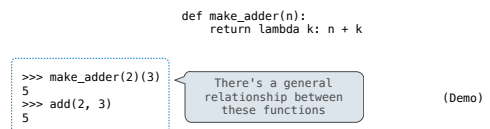
## Decorators

## Function Decorators



## Currying

## Function Currying



**Curry:** Transform a multi-argument function into a single-argument, higher-order function

## Review

## What Would Python Print?

The print function returns None. It also displays its arguments (separated by spaces) when it is called.

	This expression	Evaluates to	Interactive Output
	5	5	5
A function that takes any argument and returns a function that returns that arg	print(5)	None	5
	print(print(5))	None	5 None
Names in nested def statements can refer to their enclosing scope	def delay(arg): print("delayed") def g(): return arg return g		
	delay(delay)(6)()	6	delayed delayed 6
	print(delay(print())(4))	None	delayed 4 None

